Cosmological Field Reconstruction The Methods

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The Field Reconstruction Pipeline of ELUCID



2-D maps, e.g., lensing kappa, as constraints for the removal of void-overestimate.

The Choice of Field Tracers

- Samples from galaxy redshift surveys, e.g., 2MASS (all-sky at z<0.08), SDSS (~7000 deg^2, z<0.2), DESI (on-going, z<~1.5).
 - Direct observable, large number, wide sky coverage and deep redshift range.
 - Suffering from redshift-space distortion.
 - Being biaed and model-dependent tracers of the density field.
- Halos from galaxy group finders, e.g., Yang's group catalogs, improvements and extensions made by Lim, Wang, etc.
 - Halo-scale redshift-space distortion (Finger of God effect) removed.
 - Large-scale distortion (Kaiser effect) still present.
 - Small/isolated galaxies and poor-groups missed.
 - Issues in mass estimation, membership assignment, and group center positioning.
- Samples from peculiar velocity surveys.
 - Partially independent constraints to the field.
 - Sample size, typically < 10k.
 - Systematics and noises in the distance measurement (very precise for SNIa, ~5% for SBF, 10% to 20% for Tully-Fisher).
 - Shallow redshift range, z < 0.05.
- A combinations of above
 - More information extracted as constraints.
 - Biases and degeneracies/covariances among samples.

Avaiable Peculiar Velocity Datasets

Fundamental-Plane catalog.

- 6dF; z<0.05 & south sky
 Tully-Fisher (website)
- SFI++, 2MTF, SuperTF; z<0.03
- error = 10% 20%

Type IA SNe

• A2; low-z, only ~ 500 samples

SBF (proposed to CSST)



Example: peculiar velocity field as density field constraints



Borush+ 2020, 2M++ catalog (2MASS + 6dF + SDSS)



Example: the representativeness of halos vs the mass limit



Only halo-hosted particles are included (i.e., diffuse matter are ignored)

When all matter are included

The Samplers of Present-Day Field

Galaxy-field bias models and halo-field bias models.

- Simplest to implement and fastest to run.
- Model-dependent (galaxy-field bias).
- Requiring large smoothing scale, not feasible to resolve inner peaks of halo profiles.

Halo-domain methods.

- Slowest to run (no convex constraints in spatial query).
- More precise, as long as halo profiles are universal.
- Limited by the lower bound mass of representative halos.
- Unlikely to resolve fine structures (e.g., small halos, filaments).

Deep learning based mappings.

- Easy and fast, given good machines and training dataset.
- No theoretical guaraatee on halo profile, power spectrum, etc.

The combination of above (planned to test).



Example: Halo-Domain Methods

halo – to – field, application; profile overlapping;



Learn the profiles of halos from dark matter only simulations.

- Divide the simulated volume into domains of halos, based on the scaled distance.
- Assign dark matter particles into domains.
- Perform Delaunay triangulation, divide the whole space into tetrahedrons, estimate the volume occupation and local density of every particle, accumulate the densities into radial bins to find halo profiles.

Sample the field based on the learned profiles and observational halos.

- Choose a galaxy group catalog as input, embed it into a box.
- Divide the box into domains based on groups and their properties (location and mass).
- Put sampled particles into domains, using the learned profiles and a rejection sampling method.



Halo-domain sampled fields with halos above $M_{limit} = 10^{12} h^{-1} M_{\odot}$ (black circles)

Example: AI-based Field-to-Field Mappings



500 h⁻¹ Mpc

Zitong Wang, Feng Shi+ 2023



Zitong Wang, Feng Shi+ 2023

Field Smoothing

- Fixed kernel smoothing
 - Nearest-Grid-Point (NGP), Could-in-Cell (CIC), Triangular-Shaped-Cloud (TSC), etc.
 - Grid-based smoothing, using kernels such as Tophat and Gaussian.
 - The combination of above two: assign points into grids and add higher-order smoothing with FFT.
- Adaptive kernel smooth.
 - SPH smooth with given kernel function.
 - Grid-based smoothing, by using locally defined aperture that encloses given amount of mass.



Simulated

Halo-domain sampled

Smoothed field in comparison with simulated field using adaptive smoothing scales



Mass of the halo at panel center

Residual in log-scale of domainsampled field to the simulated field.

sampling

Color coding of the field: most red = +1 dex; most blue = -1dex; white = 0.



35

40

45

35

40

45

50

Correction for the Redshift-Space Distortion

Methods based on perturbation theories (linear and higher-order theories).

- Fast and easy to implement.
- Theory-guaranteed error bounds and convergence.
- Work well only in linear/mild-non-linear regime.

AI-based field-to-field mappings (CNN layers + redidual/U-Net architechtures).

- Fast and easy to implement (limited by only hardward resources and size/quality of training sets).
- More precise than perturbation theories, especially in
- Black box, little physical insight; overfitting; no guarantee in the presence of distribution shift of input.

Methods based on initial condition sampling and forward simulation (planned to test with HMCMC).

The combination of above.

• Fit only residual field where pertubation theories behave less precise.

AI-based field-to-field mappings – network architecture



Al-based field-to-field mappings – predicted field



Applications of the Reconstructed Present-day Fields Environmental Quenching

Yingjie Peng+ 2010, using kNN density estimator on galaxy sample.



Huiyuan Wang+ 2018, using reconstructed density field.



Applications of the Reconstructed Present-day Fields

Yangyao Chen+ 2019, Cosmic Variance on Galaxy Statistics



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